

SPECIAL RULES FOR TOURNAMENT



- TEAM ROSTER TO BE HANDED IN BEFORE FIRST GAME.
- MAXIMUM AMOUNT OF PLAYERS ALLOWED ON THE ROSTER IS 15
- Starter batting cards will be supplied by the official scorekeeper and must be filled and handed in 10 minutes prior to game time
- TEAMS MUST HAVE AT LEAST 8 TO PLAY, - NO GRACE PERIOD. NINTH BATTER IS OUT.
- Each player must participate in at least one round robin game to take part in the playoffs
- FINAL GAMES WILL BE 7 INNINGS, NO TIME LIMITS; MERCY RULE IS STILL IN EFFECT.
- GAMES 7 INNINGS OR 1 hr 30. NO NEW INNING AFTER 1 hr 15. OFFICIAL TIME SCOREKEEPER.
- 2 OUT CATCHER RULE – MANDATORY
- MERCY RULE: (seven RUNS AFTER 5) or (10 RUNS AFTER 3) HOME TEAM IF WINNING DOES NOT BAT BOTTOM HALF.
- PLAYERS MUST PLAY AT LEAST 1 ROUND ROBIN GAME, FOR PLAYOFFS
- COIN TOSS ALL R.R GAMES, HIGHEST SEED HOME IN PLAYOFFS
- NO PROTEST ALLOWED UMPIRES DECISION FINAL.
- BATTING HELMETS MUST BE WORN, ALSO UNIFORMS WITH NUMBERS.
- IN CASE OF RAIN – 5 INNING GAMES WILL BE PLAYED UNTIL CAUGHT UP.
- NO RUNNERS ALLOWED, UNLESS INJURY OCCURS – UMPIRES DECISION.
- PITCHING RULE: MUST BEGIN WITH 2 FEET ON RUBBER, STEP BACK IS ALLOWED.
- Only ASA stamped approved bats
- ANY UNDER AGE PLAYERS MUST HAVE WRITEN PERMISSION TO PLAY. (18YRS)
- NO INFIELDS

- NO JEWELRY, EXCEPT MEDICAL ALERT. This will be enforced.
- ANY PLAYER, COACH OR MANAGER EJECTED WILL HAVE TO PAY A FINE OF \$30. BEFORE THE TEAM IS ALLOWED TO PLAY NEXT GAME. THIS RULE WILL BE ENFORCED!
- TEAMS MUST HUSTLE ON AND OFF FIELD, REMEMBER THIS IS FASTBALL. UMPIRES WILL PUSH FOR REGULAR FLOW TO THE GAME, CO-OPERATION IS MANITORY.
- Tie breaker for playoff round: a) most wins b) head to head c) least amount of runs against d) most runs for e) run differential Note c to e all after four completed innings.
- Absolutely no tailgating .Drinking on City property is prohibited .Greater City Police will be patrolling the area during the tournament.



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